**Hero’s Journey!** Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*Use this worksheet to take notes of each of the stages when watching your selected movie.*
Film:  \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date Viewed: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Director:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Copyright Date:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **Stage in the Hero’s Journey** | **Film Component** |
| **Ordinary World** The hero’s normal world before the story begins |         |
| **Call to Adventure** The hero is presented with a problem, challenge or adventure to undertake |         |
| **Refusal of the Call** The hero refuses the challenge or journey, usually out of fear |         |
| **Meeting with the Mentor** The hero meets a mentor to gain confidence, advice or training to face the adventure |         |
| **Crossing the First Threshold** The hero crosses the gateway that separates the ordinary world from the special world |         |

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| **Tests, Allies, Enemies**The hero faces tests, meets allies, confronts enemies & learn the rules of the Special World. |         |
| **Approach**The hero has hit setbacks during tests & may need to reorganize his helpers or rekindle morale with mentor’s rally cry. Stakes heightened. |         |
| **Ordeal**The biggest life or death crisis – the hero faces his greatest fear & only through “death” can the hero be “reborn” experiencing even greater powers to see the journey to the end. |         |
| **Reward**The hero has survived death, overcome his greatest fear and now earns the reward he sought. |        |
| **The Road Back**The hero must recommit to completing the journey & travel the road back to the Ordinary World. The dramatic question is asked again. |        |
| **Resurrection**Hero faces most dangerous meeting with death – this shows the hero can apply all the wisdom he’s brought back to the Ordinary World |         |
| **Return with Elixir**The hero returns from the journey with the “elixir”, so everyone in the world can use to heal physical or emotional wounds. |         |